Write your name here

Surname | Other names

Centre Number | Candidate Number

English Language

International Advanced Level
Unit 4: Investigating Language

Tuesday 20 June 2017 – Morning
Time: 2 hours

Paper Reference
WEN04/01

You must have:
Source Booklet (enclosed)

Total Marks

Instructions

- Use **black** ink or ball-point pen.
- **Fill in the boxes** at the top of this page with your name, centre number and candidate number.
- Answer **ONE** question from Section A and **ONE** question from Section B.
- You **must** answer on the same topic in both Sections.
- Answer the questions in the spaces provided
  – *there may be more space than you need.*

Information

- The total mark for this paper is 50.
- The marks for **each** question are shown in brackets
  – *use this as a guide as to how much time to spend on each question.*

Advice

- Read each question carefully before you start to answer it.
- Check your answers if you have time at the end.

P52299A0128

Pearson

SECTION A

Answer ONE question from Section A.

You must answer on the same topic in both Section A and Section B.

Write your answer in the space provided.

Topic: Global English
Subtopic: Australian English

EITHER

1   Read the data provided on page 5 of the Source Booklet.

   To what extent does Text A demonstrate features of Australian English?

(Total for Question 1 = 20 marks)

OR

Topic: Child Language Development
Subtopic: Child directed speech

2   Read the data provided on page 6 of the Source Booklet.

   To what extent does Text B demonstrate features of child directed speech?

(Total for Question 2 = 20 marks)

OR

Topic: Language and Power
Subtopic: Language of charities

3   Read the data provided on pages 7-9 of the Source Booklet.

   To what extent are Texts C1, C2 and C3 representative of the language of charity promotional material?

(Total for Question 3 = 20 marks)

OR

Topic: Language and Technology
Subtopic: Language of online gaming

4   Read the data provided on pages 10-11 of the Source Booklet.

   To what extent does Text D demonstrate features of modern gaming language?

(Total for Question 4 = 20 marks)

Indicate which question you are answering by marking a cross in the box ⊠. If you change your mind, put a line through the box ⊠ and then indicate your new question with a cross ⊠.

Chosen question number: **Question 1** ⊠   **Question 2** ⊠

Question 3 ⊠   **Question 4** ⊠

P 5 2 2 9 9 A 0 5 2 8

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

TOTAL FOR SECTION A = 20 MARKS

P52299A01228
P 5 2 2 9 9 A 0 1 2 2 8

BLANK PAGE

P 5 2 2 9 9 A 0 1 3 2 8

SECTION B

Answer ONE question from Section B.

You must answer on the same topic in both Section A and Section B.

Write your answer in the space provided.

Topic: Global English
Subtopic: Australian English

EITHER

5   In 1926, a former Director of Education in New South Wales said about the Australian language:

'If we must follow a dialect of English in Australia, why not follow one of the charming ones? Why follow the ugliest that exists?'

Discuss this statement with reference to your research.

You should consider:

•   relevant language frameworks and levels

•   any relevant social, historical and cultural factors.

(Total for Question 5 = 30 marks)

OR

Topic: Child Language Development
Subtopic: Child directed speech

6   According to linguist, Professor David Crystal:

'Children do sometimes imitate their parents and others around them … but a great deal of what they say could not possibly have come from the language of adults.'

Discuss this statement with reference to your research.

You should consider:

•   relevant language frameworks and levels

•   any relevant theories.

(Total for Question 6 = 30 marks)

OR

**Topic: Language and Power
Subtopic: Language of charities**

7 'Charity advertising manipulates our emotions. It can have a negative or positive effect on how we respond.'

Discuss this statement with reference to your research.

You should consider:

• relevant language frameworks and levels

• any relevant social, historical and cultural factors.

(Total for Question 7 = 30 marks)

OR

**Topic: Language and Technology
Subtopic: Language of online gaming**

8 'Playing digital games motivates players and develops social skills, such as collaboration. It also encourages the use of new language in a non-threatening environment.'

Discuss this statement with reference to your research.

You should consider:

• relevant language frameworks and levels

• any relevant social, historical and cultural factors.

(Total for Question 8 = 30 marks)

Indicate which question you are answering by marking a cross in the box ⊠. If you change your mind, put a line through the box ⊠ and then indicate your new question with a cross ⊠.

Chosen question number: **Question 5** ⊠   **Question 6** ⊠

Question 7 ⊠   **Question 8** ⊠

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

P 5 2 2 9 9 A 0 1 6 2 8

P 5 2 2 9 9 A 0 1 7 2 8

P 5 2 2 9 9 A 0 1 8 2 8

P 5 2 2 9 9 A 0 1 9 2 8

P 5 2 2 9 9 A 0 2 1 2 8

P 5 2 2 9 9 A 0 2 3 2 8

P52299A02428

P 5 2 2 9 9 A 0 2 4 2 8

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

....

TOTAL FOR SECTION B = 30 MARKS
TOTAL FOR PAPER = 50 MARKS

P 5 2 2 9 9 A 0 2 5 2 8

BLANK PAGE

P 5 2 2 9 9 A 0 2 6 2 8

BLANK PAGE

P 5 2 2 9 9 A 0 2 7 2 8

BLANK PAGE

P52299A02828